

<b>FINAL TECHNICAL REPORT</b>
-------------------------------

**MAIN DATA**

Beneficiary: -----  
 Project Title: -----  
 Ref. Nr: -----

**PROJECT DESCRIPTION**

Please provide a summary in English about the results of the project, which will be made public on the Creative Europe results' platform. The summary may also be used by the Commission to provide information on the results of the project.

--

**PROJECT STATUS****1. Current status of the project (please tick the relevant boxes):**

Still in development

*Expected date of production:* .. / .. / ....

Playable Trial version produced

*Please indicate the production date of the trial version:* .. / .. / ....

Playable Prototype produced

*Please indicate the production date of the prototype:* .. / .. / ....

*Please indicate the version of the prototype:*

Produced or in production

*Please indicate the start date of production:* .. / .. / ....

Released  Not Released

*Please indicate the (expected) release date(s):* .. / .. / ....

*Please specify the platform(s):*

Abandoned

*Please justify the reasons for the abandonment:*

2. Overview:

Is the project based on an already existing Intellectual Property (IP)?

Yes  No

*If yes, please specify title and author(s):*

*Comments (if applicable):*

**Game Overview**

Category/Genre of work:

Adventure  Role-Playing Game  Action  Strategy  
 Action-Adventure  Simulation  Other (*Please specify*)

*Please specify in more details the **sub-genre** of the game (eg. platformer, point & click, real-time strategy, etc.):*

Gaming platform(s):

PC (Windows/Mac/Linux)  Consoles  Handheld devices  
 Other (*Please specify*)

*For consoles, handheld or other, please specify:*

Game modes:

Single-player  Multi-player  Single-player& Multi-player

Gameplay options:

Offline  Online  Offline & Online

Delivery media:

Disc  Download  Web Browser  Other (*Please specify*)

Production language:

Localisation (= other languages available):

Target Audience: PEGI Rating (or expected):

PEGI OK  PEGI 3  PEGI 7  PEGI 12  PEGI 16  
 PEGI 18  PEGI N/A (*Please specify*)

If the game is not subject to PEGI classification, please select the closest equivalent and specify the rating authority:

### **Team Overview**

Role	Name	Gender M/F
Writer(s) / Creator(s)		
Head of Development		
Producer		
Director		
Creative Director		
Art Director		
Cast / Voice Talent ( <i>when applicable</i> )		
Other ( <i>Please specify</i> )		

### **Budget Overview (in EUROS)**

Final (or estimated) total <b>Development</b> costs:	€
Final (or estimated) total <b>Production</b> costs ( <u>including the development costs</u> ):	€

### **DEVELOPMENT WORK UNDERTAKEN**

Describe the artistic development steps of the project since the submission of your application and until the start of production.

Describe the financing and marketing research undertaken for the project since the submission of your application and until the start of production.

Describe in particular the co-financing and/or co-production strategy developed for the project; as well as the suitable potential partners/countries explored.

Describe also the distribution/publishing strategies undertaken, as well as the marketing approaches, and the results achieved. Indicate the attended professional markets and/or trainings and/or seminars and explain the expected outcomes. Describe the marketing methods/partners explored and implemented if applicable.

## **OUTPUTS**

### **List of required relevant supporting documents/material to provide with the final report:**

- Full script / treatment / storyboard / bible / illustrations (if not final version, please indicate the version nr.)
- Game Design Document (GDD), i.e. a document created by the development team describing amongst others the story, the characters, the design (level, sound, artworks...), the gameplay, the GUI, the target audience, etc.)

### **AND (if applicable)**

- Link to Retail version / Prototype / Trial version / Trailer / Teaser...

- I confirm that all publications and communications about the action, including its website, include the following acknowledgment: "with the support of the Creative Europe Programme – MEDIA of the European Union" and the Creative Europe MEDIA logo and the European flag. This includes a mention of the development support on onscreen credits of the final produced project when applicable.

Where is the MEDIA logo/credit visible?

Have you published information on your project (website, logo, project results) on the Creative Europe results platform (<http://ec.europa.eu/programmes/creative-europe/projects/>)?

## **IMPACT**

Please describe the impact of the MEDIA support on the creative development of your project

Please describe the impact of the MEDIA support on the production, financing, research and marketing of your project

Please describe the impact of the MEDIA support on the innovative aspects of your project

**KEY PERFORMANCE INDICATORS**

Number of full-time equivalent staff working on the project

Number of new full-time equivalent staff working on the project

Please describe what could be outlined as a best practice / success story in the field of artistic, business and technological innovation

Has the Creative Europe support improved the market position of the beneficiary operator?

Yes/No

Please indicate the number of European and international co-production and distribution partners reported at the end of the development phase of supported project

--

Is the project a co-production between production companies from different countries?

Yes/No

**DATA MODIFICATION**

In cases your following data have changed since signature of your decision/agreement, please make sure to modify the relevant data directly in his profile under the *Funding & tender opportunities portal*.

<https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/home>

- Company details (company name/legal status, legal representative, legal and/or corresponding address)
- Bank details (change of bank account)

<b>VIDEO GAMES DEVELOPMENT</b> <b>FINAL PAYMENT REQUEST</b>
--

To: Education, Audiovisual & Culture Executive Agency  
Creative Europe - MEDIA Sub-programme - Development

---

**SUBJECT: Video Games Development – Grant Decision/Agreement Nr:**

.....

---

**Name of the Company: .....**

Please find attached the Final Technical Report submitted in accordance with the provisions of Article 4 of the above-mentioned Grant Decision/ Article I.4 of the above-mentioned Grant Agreement. I hereby request the payment of the balance of the grant.

For the Beneficiary Company [name and function]:

[Signature]:

Date:

Stamp of the Company:

Address and registration number of the Company: